Watsonia Town Square

Community Reference Group

Meeting #1: Tuesday 25 May 2021

Preliminary Ideas Summary

Accessibility and Inclusion

- Place for people of all ages to meet, including youth friendly
- Acknowledgement of local aboriginal history
- Access for all abilities, including the facilities
- Create shallow grades to flatten the area
- Include tactile markers for the visually impaired

Construction

- "Shop Local" campaign during construction
- Careful consideration of construction timing avoid peak periods and aim to finish construction in October

Public Toilets

- New toilets for Watsonia
- Accessible Disability Discrimination Act (DDA) compliant
- Move public toilets to an area that is visible with enhancing lighting

Design Features

- Include features that create a visual interest and invite people to sit and dwell
 - Comfortable seating
 - o Personalised pavers could include the Watsonia logo
 - o Shelter that is weatherproof
 - o Public Art
 - Playgrounds (all ages)
 - o Active playful features e.g. water play/ artwork
 - Sensory experience
- Location of square to be spread across the two sides of Watsonia Road
- Wayfinding features
 - Central signage/ directory in the square
 - Wayfinding for shared user trails
- Enhance safety (day/night)
 - o Include additional lighting

Events

- Adaptable/ Flexible space
 - Cars and people
 - Could involve an extension to the library
 - Moveable Stage

- Pop up spaces
 - o Mini golf
 - Markets
 - Moonlight cinemas

Sustainability

- Environmentally friendly
- Green space
 - Grass
 - o Planting with shade
 - Timber seats
- Solar Power lighting

Technology / Future proofing

- Future thinking
 - o Public wi-fi
 - o Bike and car charger

Transport

- Remove roundabout
- Reduce intersection complexity
- Include traffic signals
- Cater for local and destinational traffic only
- Connectedness between east/ west sides of roads (hostile crossings) including the railway bridge
- Consider the need for buses above station not conducive to minimizing traffic
- Car parking
 - Traders level on multideck to create more customer carparking in the strip
 - o Relocate car parking to edges of town square
- Cycling
 - Bike friendly features
 - o Bike track and road opposite RSL, not in front of RSL
 - End of trip facilities/ bike parking

Pedestrian priority

- Prioritise movement of people (reduce stress)
- Single town centre of large critical mass with strong connections to walking and cycle paths
- Integrated transport connections. Shared road with pedestrians first.

Other

- Opportunities for additional cafes
- Power Line Towers
 - o Consider removal of towers outside of library
 - Change into monopoles