

Area 4: Local Park Interface

Design Objectives

- To provide safe and inviting parks.
- To protect and enhance the amenity of existing public open spaces.
- To protect the amenity of adjoining residential properties.
- To manage the built form character transition.
- To respond to the existing landscape character.

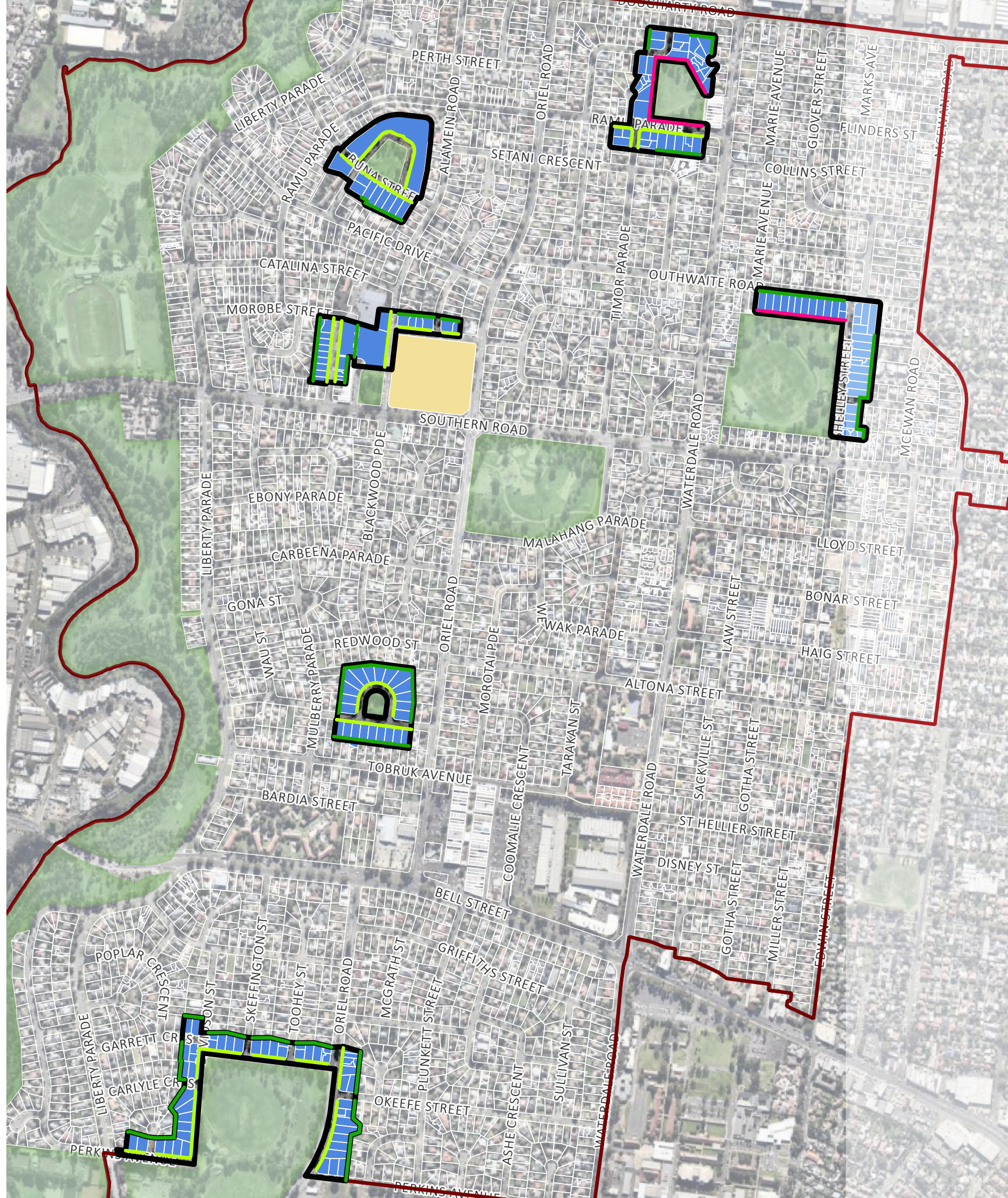


Figure 20 Area 4: Local Park Interface

